



# CHANGE LOG - GAME VERSION S05

Hello Bannermen! This is a quick reference document for what was changed in the Season 5 update.

## TOURNAMENT GUIDELINE CHANGES

- **Alternate Formats:** (See Tournament Guidelines page 2).

## TEAM TOURNAMENT GUIDELINE CHANGES

- **Alternate Formats:** (See Team Tournament Guidelines page 2-3).



## STARKS

### ✦ ATTACHMENTS:

- **Meera Reed, Cunning Trapper:** Changes to *Order: Hidden Traps*.

### ✦ COMBAT UNITS:

- **Crannogman Trackers:** Changes to *Order: Hidden Traps*.
- **House Tully Cavaliers:**  
Melee Attack Dice Value decreased from 6/4 to 5/4.
- **House Sworn Shields:**  
Speed increased from 4 to 5.

### ✦ TACTICS CARDS:

- **Brynden Tully, The Blackfish:** Changes to *War Cry* Tactics card.
- **Howland Reed, Lord of the Crannogs:** Changes to *Crannog Traps* Tactics Card.
- **Robb Stark, The Wolf Lord:** Changes to *Superior Positioning* Tactics card.



## LANNISTERS

### ✦ ATTACHMENTS:

- **The High Sparrow, His High Holiness:**  
Removed *Order: Incite*.  
Added *Intimidating Presence*.

### ✦ COMBAT UNITS:

- **Castelry Rock Honor Guard:**  
Changes to *Lannister Oppression*.
- **Knights of Casterly Rock:**  
Melee Attack Dice Value decreased from 6/4 to 5/4.

### ✦ TACTICS CARDS:

- **The High Sparrow, His High Holiness:** Changes to *Mercy of the Mother*.  
*Protector of the Father*.







## NIGHT'S WATCH

### ATTACHMENTS:

- Benjen Stark, Beyond the Wall: Changes to *Order: Hidden Traps*.

### TACTICS CARDS:

- Night's Watch Tactics Deck: Changes to *The Sword In The Darkness*, *The Fire That Burns Against The Cold*, *The Light That Brings The Dawn*.



## FREE FOLK

### ATTACHMENTS:

- Mance Rayder, King Beyond the Wall: Changes to *Boisterous Charisma*.
- Borroq, Boar Skinchanger: Changes to *Order: Hidden Traps*.
- Skinchanger:  
Removed *Stalwart*.  
Changes to *Bonded Skinchanger*.
- Jarl, Advance Raid Leader: Added Special Back of card text.

### COMBAT UNITS:

- Free Folk Trappers: Changes to *Order: Hidden Traps*.
- Harma's Vanguard: Changes to *Order: Planned Approach*.
- Savage Giants:  
Melee Attack Dice Value increased from 1 to 4.  
Melee to Hit Value changed from 2+ to 3+.  
Changes to *Furious Swing*.

### TACTICS CARDS:

- Mag the Mighty, Mag Mar Tun Doh Weg: Changes to *Enrage* Tactics card.
- Styr, Magnar of Thenn:  
Removed *Final Strike* Tactics card.  
Added *Bitter Demise* Tactics card.



## NEUTRALS

### ATTACHMENTS:

- Biter, Rorge's Mad Dog: Point cost decreased from 1 to 0 points.
- Jokin, Stormcrow Captain:  
Removed *Order: Overwatch*.  
Added *Accute Precision*.
- Jokin, Archer Captain: Removed *Widower's Protector*.

- Roose Bolton, The Leech Lord:  
Removed *Intimidating Presence*.  
Added *Prey on Fear*.
- Golden Company Officer: Changes to *Boisterous Charisma*.

### TACTICS CARD:

- Roose Bolton, The Leech Lord: Changes to *Fear Keeps a Man Alive* Tactics card.



## TARGARYENS

### ATTACHMENTS:

- Daenerys Targaryen, Mother of Dragons: Added *Order: Threaten*.

### COMBAT UNITS:

- Jorah Mormont, The Wandering Knight:  
Removed *Solo Rider*.  
Added *Westerosi Rider*.
- Unsullied Pikemen: Added *Combat Mastery: Defense*.
- Unsullied Swordmasters: Added *Combat Mastery: Resolve*.

### TACTICS CARDS:

- Barristan Selmy, The Bold: Changes to *Legendary Boldness* Tactics card.
- Belwas, The Strong: Changes to *Count The Cuts* Tactics card.
- Daenerys Targaryen, Mother of Dragons: Changes to *Fire Made Flesh*, *Dracarys!*, *Promise of Fire*.
- Grey Worm, Unsullied Commander: Changes to *Retribution of the Dragon* Tactics Card.
- Jorah Mormont, Westerosi Tactician: Changes to *Betrayal* Tactics card.
- Khal Drogo, The Great Khal: Changes to *Adrivat!* Tactics card.
- Marselen, Mother's Men Commander: Changes to *War Cry* Tactics card.
- Skahaz Mo Kandaq, The Shavepate: Changes to *The Queen's Law* Tactics card.



## BARATHEONS

### ATTACHMENTS:

- Andrew Estermont, First of the King's Men: Changes to *First Of The King's Men*.
- Davos Seaworth, Hero of Blackwater: Added Special Back of card text.
- Renly Baratheon, Lord Paramount of the Stormlands: Changes to *Boisterous Charisma*.



## ✦ COMBAT UNITS:

- **Riders of Highgarden:**  
Removed *Lance*.  
Added *Highgarden Lance*.  
Melee Attack name changed from *Lance* to *Highgarden Lance*.  
Melee Attack Dice Value decreased from 6/4 to 5/4.

## ✦ TACTICS CARDS:

- **Renly Baratheon, Lord Paramount of the Stormlands:** Change to *Inexplicable Return* Tactics cards.
- **Stannis Baratheon, The Rightful Heir:** Change to *Tactical Approach* Tactics cards.

## GREYJOYS

### ✦ ATTACHMENTS:

- **Asha Greyjoy, The Kraken's Daughter:** Changes to *Boisterous Charisma*.

### ✦ COMBAT UNITS:

- **Ironmakers:**  
Morale improved from 7+ to 6+.  
Melee Attack Dice Value increased from 7/5/4 to 7/5/5.

### ✦ NCUs:

- **Balon Greyjoy, King of Salt and Rock:** Changes to *Rise Again*, *Blade in Hand*.

### ✦ TACTICS CARDS:

- **Dagmer Cleftjaw, Master-At-Arms:**  
Removed *Coordination Tactics*.  
Added *Iron Envy*.  
Changes to *Lust for Glory*.

## MARTELLS

### ✦ ATTACHMENTS:

- **Elia Sand, Sand Snake:**  
Changes to *Boisterous Charisma*.  
Points cost decreased from 2 to 1 point.

### ✦ COMBAT UNITS:

- **Starfall Knights:**  
Melee Attack Dice Value decreased from 6/4 to 5/4.

## ✦ NCUs:

- **Nymeria Sand, Lady Nym:** Changes to *Conflicting Reactions*.
- **Doran Martell, Prince of Dorne:** Changes to *Sunspear Secrets*.

## ✦ TACTICS CARDS:

- **Martell Tactics Deck:** Changes to *Superior Positioning*.

## ✦ SPECIAL RULES:

- **The Strangler:** Changes to the ability.

## BOLTONS

### ✦ ATTACHMENTS:

- **Ramsay Snow, Spiteful Heir:** Added *Prey On Fear*.
- **Steelshanks Walton, Captain of the Guard:** Added *Sundering*.

### ✦ COMBAT UNITS:

- **Dreadfort Archer:**  
Changes to *Ruthless Volley*.  
Defense improved from 6+ to 5+.
- **Dreadfort Spearmen:** Changes to *Impaling Spear*.

### ✦ TACTICS CARDS:

- **Bolton Tactics Deck:** Changes to *Harsh Punishments*.  
*Fear Keeps a Man Alive*.

