



SPECIAL SCENARIOS

HARRYING OF THE STONY SHORE

This document outlines the rules and guidelines to play the Harrying of the Stony Shore scenario, giving players the chance to recreate the famous Greyjoy invasion of the North. The Harrying of the Stony Shore begins the Iron Islanders' campaign against the North during the War of the Five Kings.



Army Construction

There are two ways to play this scenario, each utilizing a different list of available models and/or units:

- **Recommended List:** Thematic lists created specifically for this scenario.
- **Open Creation:** For those wanting to create their own lists. Included is a suggested list of models and units for this format which notes the specific characters who were involved in this conflict.

Mandatory Attachments/Units

These Attachments/Units **must** be included in your army, regardless of which Army Construction method has been chosen:

House Greyjoy

- **Commander:** Theon Greyjoy (*Harrying of the Stony Shore*)
- **Attachments:** Reaver Captain (*Harrying of the Stony Shore*)
- **NCU:** Aeron Greyjoy (*The Damphair*)

House Stark

- **Commander:** Rodrik Cassel (*Harrying of the Stony Shore*)

Recommended Lists

House Greyjoy

- **Commander:** Theon Greyjoy (*Harrying of the Stony Shore*)
- **NCU:** Aeron Greyjoy (*The Damphair*), Asha Greyjoy (*Would-be Queen*), Rodrik Harlaw (*The Reader*)
- Ironborn Reavers (*Attachment: Theon Greyjoy, Harrying of the Stony Shore*)
- Ironborn Reavers
- Ironborn Trappers (*Attachment: Dagmer Cleftjaw, Captain of the Foamdrinker*)
- Ironborn Bowmen
- House Harlaw Reapers (*Attachment: Reaver Captain, Harrying of the Stony Shore*)
- House Harlaw Reapers (*Attachment: Reaver Captain, Harrying of the Stony Shore*)

House Stark

- **Commander:** Rodrik Cassel
- **NCU:** Catelyn Stark (*Lady of Winterfell*), Arya Stark (*The Wolf Girl*), Sansa Stark (*Little Bird*)
- Stark Sworn Swords (*Attachment: Rodrik Cassel, Harrying of the Stony Shore*)
- Stark Sworn Swords (*Attachment: Sworn Swords Captain*)
- Stark Bowmen
- **Reinforcements:**
 - Stark Outriders
 - Stark Outriders

Open Creation

When utilizing the Open Creation format, Greyjoys should be restricted to **45pts**, while Starks are restricted to **28pts**. Starks also receive **12pts** as **Reinforcements**, included in their army list.

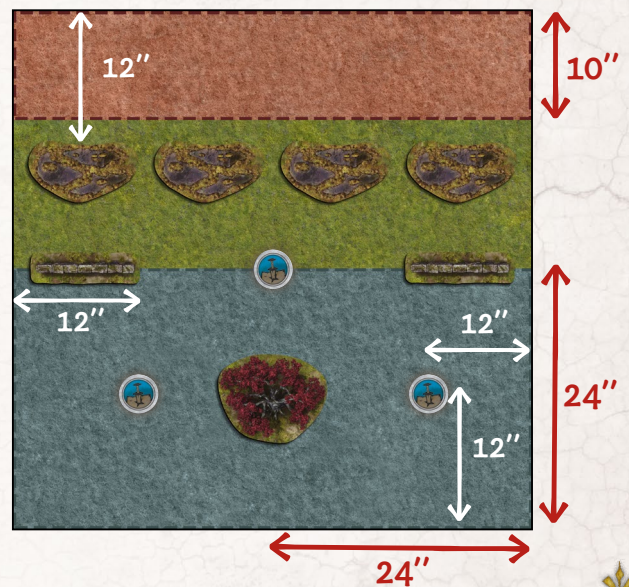
All attachments and units from the respective faction available in the app may be used in Open Creation

Scenario Setup And Deployment

In this scenario, Starks will try to defend the Stony Shore against Greyjoy invaders.

Terrain should be set up as shown in the following diagram:

- Starks have 1 additional Stake and 1 additional Palisade available to place during the Battlefield Setup, they must be placed fully within the blue side of the table. When placing these additional Terrain pieces, other Terrain pieces may be ignored so long as no Terrain piece is placed within 1" of each other.
- Greyjoys deploy in the red side of the table, as shown in the Setup Diagram.
- Starks deploy in the blue side of the table, as shown in the Setup Diagram.
- Starks **Reinforcements** do not deploy as normal. Instead, at the start of the Round 4, before the first Turn of that Round, the Stark player may deploy **all Reinforcements** completely within Short Range of any friendly Table edge or Flank, and within Short Range of each unit deployed that way (*this is not their Activation*).



Scenario Special Rules

- The Stark's goal is to resist the Greyjoy Attack until Winterfell's **Reinforcements** arrives to repel the invaders.
- The Starks always begin the game as the **First Player**.
- Starting with the Starks, each player alternates deploying 1 Combat Unit to the battlefield, continuing until all Combat Units have been deployed.

Objectives

- A unit ending a move with its tray **entirely** overlapping a token **Claims** that token.
- A unit **Controls** a token it has Claimed as long as it is not engaged by an enemy Combat Unit with more remaining **Ranks** than it. The moment this happens it immediately stops Controlling that token.
- **Solo** units count as having remaining Ranks equal to their remaining **Wounds** for Controlling and Contesting Objectives.
- Tokens that are not entirely overlapped by a unit's tray are not Claimed and are not Controlled by any unit.
- The first time an objective is **Claimed**, if the unit is a Greyjoy House unit, the Greyjoy's unit that Claimed it may gain 1 **Pillage** token.

Special Victory Conditions

This game ends after Six Rounds, or at the end of any round in which there are no Stark or Greyjoy Combat Units remaining on the battlefield. Once one of these conditions has been met, Victory Points will be tallied, and the player with the most points is declared the winner.

NOTE: The rule *Victory Through Combat* is applicable in this scenario as usual.

In this scenario, players earn Victory Points for completing the following:

- **Greyjoys:** Beginning on Round 2, Greyjoys will score 1 **Victory Point** for each Objective token they Control at the end of each Round.
- **Greyjoys:** 2 Victory Points if Rodrik's unit is destroyed.
- **Greyjoys:** 3 Victory Points if Theon's unit survives at the end of the game.
- **Starks:** 4 Victory Points if Theon's unit is destroyed.
- **Starks:** 4 Victory Points if all Greyjoy Combat Units are destroyed.



RODRIK CASSEL
HARRYING OF THE STONY SHORE

"When we speak of the morrow nothing is ever certain."

CHARACTER



COMMANDER
Combat Prowess
Martial Superiority
Press the Advantage

2021

RODRIK CASSEL
HARRYING OF THE STONY SHORE



ORDER: MARK TARGET
Start of a friendly Turn:
Target 1 enemy in Line of Sight and Long Range. They become Vulnerable.

BOLDNESS AND COURAGE
Each time this unit Attacks, if it has full ranks, it gains +1 Attack Die. Otherwise, it is treated as having +1 rank for Attack Dice.

RALLY CRY
Each time this unit is performing a Melee Attack, before rolling Attack Dice, target 1 other friendly unit in Long Range. It restores 2 Wounds.

2021


REAVER CAPTAIN
HARRYING OF THE STONY SHORE



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Your army may only include up to 3 Reaver Captains. This Attachment may only be Attached to Greyjoy Units, but ignores the usual Attachment limits.

REAVER CAPTAIN
HARRYING OF THE STONY SHORE



STONY SHORE OUTFLANK
You may hold this unit off the table (In Reserve) instead of Deploying it. Beginning on Round 2, At the start of any Round, you may place 1 unit from Reserve fully within Short Range of a Friendly or Flank table edge, unactivated.

EARLY PLUNDER
This unit deploys with 1 Pillage token.

2021

THEON GREYJOY
HARRYING OF THE STONY SHORE

"Your lord father did what he could to gentle Theon, but I fear it was too little and too late..."

CHARACTER



COMMANDER
Diversion Tactics
Opportunist
Stark Exposure

2021

THEON GREYJOY
HARRYING OF THE STONY SHORE



ORDER: OVERRUN
When this unit Surges forth: Instead of Surging Forth, this unit performs 1 Charge Action.

ORDER: SENTINEL
After another friendly unit in Long Range is Attacked:
This unit performs 1 Charge or Maneuver Action. If Charging, it must target the Attacker.

PATHFINDER
This unit ignores the Dangerous, Hindering, and Rough keywords.

2021

*Not usable outside Drills in the Desert